

What We Talk About When We Talk About DAOs

Towards a more perfect organization

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- I. What?
- II. Why?
- III. Who?
- IV. How?



Some Terminology

Organization

An entity representing a group with resources and a purpose

Decentralized Organization

An organization run by humans and controlled by software

Decentralized Autonomous Organization

An organization run by software and controlled by software

The line between the last two is blurry and the terminology is often mixed up. We're going to use DAO because it's used colloquially, although often DO would be a bit more precise. Naming things is hard.

https://blog.ethereum.org/2014/05/06/daos-dacs-das-and-more-an-incomplete-terminology-guide/





Money goes in

Agents agent, by the rules

Money comes out



This.



Agents agent, by the rules



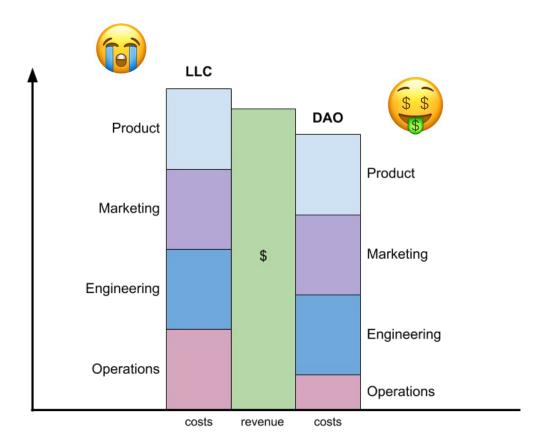
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Why DAO?

1. Technological efficiencies

- Manipulate value directly
- Lower operational overhead





Why DAO?

1. Technological efficiencies

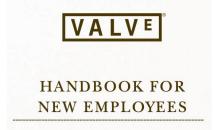
- Manipulate value directly
- Lower operational overhead

2. New types of organizations*

- More engagement at all levels
- Better & faster decision-making

*Note: a lot of these ideas are not new!

SELF-MANAGEMENT PRACTICE FOR ORGANIZATIONS



Can your culture compete?

"94% of problems in business are systems driven and only 6% are people driven."

W. Edwards Deming



Why DAO?

Technological efficiencies

- Manipulate value directly
- Lower operational overhead

New types of organizations

- More engagement at all levels
- Better & faster decision-making

Prevent censure and capture

- "Stateless organizations"
- Resistant to manipulation

KLINT FINLEY BUSINESS 06.18.16 04:30 AM

A \$50 MILLION HACK JUST SHOWED THAT THE DAO WAS ALL TOO HUMAN

Russian-Style Kleptocracy Is Infiltrating America

When the U.S.S.R. collapsed, Washington bet on the global spread of democratic capitalist values—and lost

Monday, 17 September 2018

Thanks, Maduro: Nearly 40% of Venezuelan Businesses Closed



Written by Warren Mass



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Multi-Sig Wallet



Vision

Simple way to collectively manage resources

Achievements

- Minimal interface is easy to deploy and use
- Balances individual autonomy with collective security

- No support for more complex coordination
- No support for varying levels of access



Aragon



Vision

"Unstoppable Organizations" resistant to external influence

Achievements

- Advanced modularity & permissioning system
- Large community of developers building out ecosystem

- Focused on transplanting existing practices to blockchain
- Real bottleneck may be legacy organizational practices



DAOstack



Vision

Efficient and resilient decision-making for large organizations

Achievements

- "Holographic Consensus" to approximate whole-group decisions
- Several high-profile experiments live or launching

- HC mechanism assumes independence of sets of actors
- Focus on discrete pass/fail proposals may be limiting



Colony



Vision

Create, operate, and monetize digital companies

Achievements

- A dynamic work- and time-driven reputation system
- Granular, org chart-based permissioning and accounting

- Focus on autonomy may make global coordination difficult
- Several novel mechanisms may make adoption difficult



Moloch



Vision

Coordination mechanism resistant to attack and manipulation

Achievements

- Limited interactions lower cognitive burden of participation
- Safety mechanisms align the incentives of participants

- Limited interactions may preclude complex coordination
- Emphasis on giving grants, not daily operations



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... in every political institution, a power to advance the public happiness involves a discretion which may be misapplied and abused.

James Madison, Federalist #41



The ability to improve a design occurs primarily at the interfaces. This is also the prime location for screwing it up.

Akin's 15th Law of Spacecraft Design



Make each program do one thing well.

Doug McIllroy, The Unix Philosophy



The State of the Art

- 1. Assemble an unstructured blob of text
- 2. Blob is reviewed by franchised stakeholders
- 3. Stakeholders assess and submit one bit of input
- 4. If there are more 1s than 0s, accept the blob
- 5. Privileged agents interpret and execute the blob
- 6. Repeat forever



The State of the Art

- Assemble an unstructured blob of text
 Unstructured text limits computational analysis
- Blob is reviewed by franchised stakeholders
 Parsing blobs of text is cognitively demanding
- Stakeholders assess and submit one bit of input
 This is literally the smallest amount of information
- If there are more 1s than 0s, accept the blob
 Not leveraging our substantial computing power
- Privileged agents interpret and execute the blob
 Agents may have hidden incentives, need monitoring
- Repeat foreverSounds like a lot of redundant labor



Beyond Voting

- Our decision-making paradigm is centuries old
 - No computers, fewer people
- Cognitively demanding
 - Excludes many from participation
- Overly general in scope
 - Depends on fallible leadership for interpretation



Our Toolkit

- Specialized mechanisms ease cognitive burden
 - MakerDAO, dxDAO: focus on a few numbers
 - Budgeting, elections: more specific than voting
- More complex inputs & outputs
 - Let agents express more nuance of opinion
 - Let the output capture more of this information
- Leverage computational aids
 - Great with numbers, bad with text
- Use time as an orienting principle
 - The global invariant, cheap to use
 - Makes static systems dynamic



The State of the Art, Redux

- Assemble an unstructured blob of text
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Invert, Always Invert

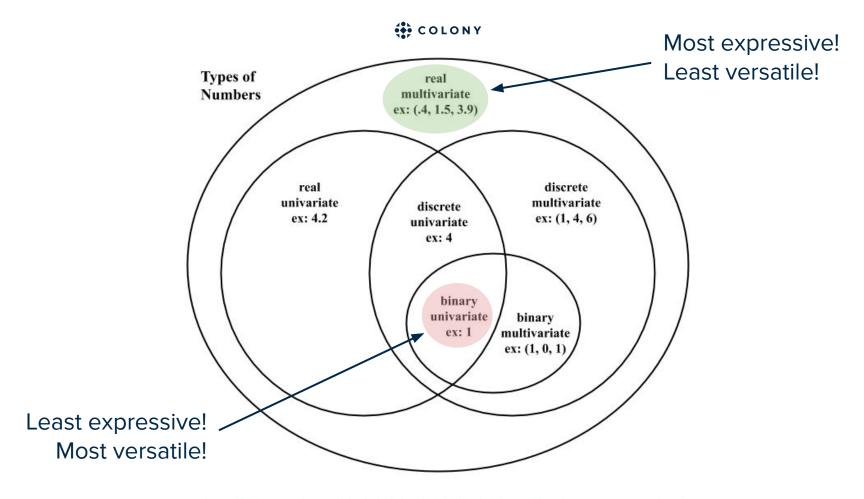
- Assemble a set of competing funding candidates
 Unstructured text limits computational analysis
- Candidate pairs are reviewed by franchised stakeholders
 Parsing blobs of text is cognitively demanding
- Stakeholders assess and submit one bit per pair
 This is literally the smallest amount of information
- 4. Run preferences through a reliable budgeting algorithm

 Not leveraging our substantial computing power
- Periodically distribute funds based on output
 Agents may have hidden incentives, need monitoring
- Update allocations only as needed Sounds like a lot of redundant labor





Collectively Intelligent Budgeting



http://kronosapiens.github.io/blog/2019/05/08/coordinating-processes.html



| | Mechanism | Applications | Output Type | Processing |
|---------------------|-----------|--------------|-----------------------|---------------|
| Large design space! | Majority | Voting | Univariate Binary | Cognitive |
| | QV | Voting | Multivariate Binary | Cognitive |
| | FPTP | Electing | Multivariate Discrete | Cognitive |
| | IRV | Electing | Multivariate Discrete | Computational |
| | Score | Electing | Multivariate Real | Cognitive |
| | Dot | Budgeting | Multivariate Real | Cognitive |
| | Spectral | Budgeting | Multivariate Real | Computational |

http://kronosapiens.github.io/blog/2019/05/08/coordinating-processes.html



Recap

What

Organizations, run by humans/software, controlled by software

Why

Efficiency, productivity, and independence

Who

Aragon, DAOstack, Colony, Moloch, and more!

How

Task-specific mechanisms, computation over cognition, time ...



Thanks, Alliance 🤯

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